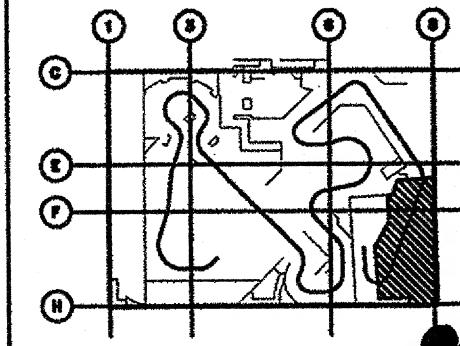
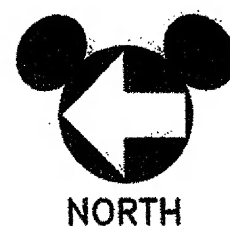


FLOOR PLAN: TUNNEL OF TORMENT
SCALE: 1/4" = 1'-0"

SCENE 3
D-105 D-3-01



KEY PLAN: UPPER LEVEL
SCALE: NONE

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KEY PERSONS AND APPROVALS: PROJECT MANAGER: DAVID TODD DESIGNER: SCOTT ZUBER PROJECT DESIGNER: DAVID COINSTER DATE: 11/2/93 D-3-01	
DISNEYLAND ANAHEIM, CALIFORNIA	
ADVENTURELAND INDIANA JONES EXPEDITIONS W.A.S. NO. 1 PROJECT CODE NUMBER: D-3-01	
SCENE 3: FLOOR PLAN TUNNEL OF TORMENT	
DRAWING NO.: D-3-01 REVISION NO.: DATE: DEC 08, 1993 TIME: 3:30 PM	